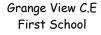


Summer / The Seaside





UTW

Science

Use ICT to Look at pictures of the beach and discuss the children's experience

Find out about the animals on the beach.

Use funnels and measuring jugs to move sand around. Sieve

dry sand to find shells etc

Provide a most for children to build a bridge over

Makina ice Iollies- freezina and meltina

Making sandwiches

Past and present seaside's

Working scientifically:

Ask simple questions to find out more

Observe the world around them Identify similarities and differences

Forest School

Spring walk- look for signs of spring, Paint draw and write to

record observations. Making nests. Rules and routines in forest.

Keeping safe.

Becoming familiar with the space. Looking for signs of Spring

Appreciating our Earth and why things can grow.

KUW- Skills based objectives to focus on:

Geography Skills -

Know about familiar aspects of the world and that we live in Widdrington that our school and home are here.

Talk about the features of their own immediate environment and how environments may differ from one another

Begin to make reference to simple key physical and

human features including: House, school, shop, sea, land,

Observational: make observations of their environment

Audio and visual: with an adult take photographs of their environment

Begin to be aware of and use common vocabulary when talking about the passing of time for e.g. old, new, yester-

day, now, then, past. Look at and discuss photographs and objects from each other's lives.

Share stories and objects discussing why they are

Science Skills -

Observe weather during the difference seasons Know similarities and differences in relation to materials

Week 3 and 4

Week 1 and 2

UTW-Making sandwiches

ICT—Playing games on school 360

EAD / DT- Observational Drawings

UTW—How does a lighthouse work?

ICT—Playing games on school 360

PSED—How are we different to our friends?

PSED—How are we the same as our friends?

EAD / DT— Sculpture—lighthouse model

UTW-Making ice lollies

ICT—Playing games on school 360.

PSED-What makes us special?

EAD / DT- Natural materials

UTW- Features of a beach.

ICT—Digital Literacy

PSED—Road Safety

EAD / DT- Seaside animals

Communication and Language

Talk about the beach. What does it look like? How do we get there? Who has been before?

Comparing the past and present

Reading a variety of stories around space, predicting, discussing and

To respond to a variety of role play situations act out stories increasing vocabulary and learning to express themselves clearly

Ask and answer questions about stories. Join in with stories and rhymes.

Retell favourite story and say why.

Talk about story openings and endings—once upon a time, happy ever after

do they always begin and end like this?

Literacy

Sharina stories

Name Recognition Name writing

Retelling stories

Recognising print

Role Play

Ipads- Hairy letters, teach your monster to read, phonics games

Writing short labels and captions

Sentence writing

Joining words and joining clauses using and

Capital letters for names and for the personal pronoun I

Phonics

Acorns - Read Write Inc Set 1 Oak - RWI daily—ditties.

The Lighthouse Keepers Lunch The Storm Whale

Katie Morag

The Snail and the Whale

Week 5, 6, and 7

UTW—Seaside past and present

ICT—Use JIT to make a bar chart.

PSED—Keeping safe online.

EAD / DT- Famous artist

UTW-History of pirates.

ICT—Use JIT to make a bar chart.

PSED—Keeping safe in the sun.

EAD / DT— Making a treasure map.

UTW-Looking for signs of summer.

ICT—Use JIT to make a bar chart.

PSED—Keeping safe in the sun.

EAD / DT— Making a pirate hat.

Personal Social & Fmotional Develop-

Daily routines, rules and caring for our resources.

Adults model how to use the classroom.

Looking after the classroom.

Tidying up and sticking to limitations in areas.

Listening and following instructions.

Talking about likes and dislikes/what we are good at,

why we are special.

Encourage turn taking, sharing & listening to others

Circle Time:

Being a good friend.

All about me.

Likes and dislikes What we are good at

Why we are special

Mathematical Development

Counting rhymes.

Using counting in all areas of unit e.g. counting cars in garage.

Counting in stories e.g. numbers of dinosaurs etc

Using shape names during play

Showing 1 to 1 correspondence when countina.

Oak

Taking away

Doubling

Halving

Odds and Evens

Lenath

Weight Capacity

Creative Development

Playing in the role-play area.

Explore tools for painting; brushes, rollers, sponges, rags and fingers,

use these tools to make space pictures

Using natural materials

Seaside animals from paper plates

Lighthouse drawings

Making a model of a lighthouse

Looking at a famous artist

Makina a treasure map Making a pirate eye patch and telescope

To log onto school 360 using EYFS log in and access games.

Recognise that they can use the Internet to play and learn.

Use a simple pictogram or set of photos to count and organise information.

something upsets us & keeping ourselves safe by keeping information private

Collect information as photos or sound files.

Recognise purposes for using technology in school and at home

Computing

Handling and feeling objects and enjoying manipulating materials (play dough, boxes and cardboard)

Constructing, building and destroying (Duplo models and cardboard

Shape and model making using play dough, sand and other similar

Understand that things they create belong to them and can be shared with others using

Talk about good and bad choices when using websites - being kind, telling a grown up if

Creative Development

Looking at music to express emotions happy, sad music.

Using percussion instruments. Music & Movement - use streamers and

ribbons to dance Dancing and moving to music.

Charaga— Reflect, Rewind and Replay

Physical Development

My space on the carpet. Body shapes- making shapes with our

Explore body movements.

Moving to music. Moving over obstacles.

Pencil control

Little Movers

