

## Officiating

		Year 3	Year 4
<b>Physical</b>	<b>Leading</b>	Use of voice	
<b>Cognitive</b>	<b>Playing a Game</b>	Design a game: <ul style="list-style-type: none"> <li>• Aim</li> <li>• Playing area</li> <li>• Rules</li> </ul>	Application of simple rules e.g. out of play
<b>Health and Wellbeing</b>	<b>Fitness</b> <b>Character</b> <b>Safety</b> <b>Emotional well-being</b>	Consider participants' safety	Encourage others playing the game
<b>Personal</b>	<b>Interactions</b> <b>Rules</b> <b>Teams</b> <b>Personal best</b>	Participate as a player	Explain when and how rules have been broken