

### **KUW** Science

Chemistry: To develop a simple understanding of fossilisation Biology: To classify living things (evolution) Geography To ask geographical questions, collect and

record evidence and draw conclusions To use maps to locate places they study To recognise how places fit within a wider geographical context

To use 8 points of compass, symbols & keys To use fieldwork to observe, measure & record

### History

To place events, people and changes into correct periods of time

British History: Stone Age to Iron Age Britain including - hunter-gatherers and early farmers

- Bronze age religion, technology & travel Iron age hill forts

To describe reasons for historical events, situations and changes in the period studied making appropriate links

To interpret a range of sources of evidence and record relevant information in a variety of ways

To use dates and historic vocabulary to communicate their knowledge and understand-

RE - Kingdom of God—see separate planning

### Communication Language and Literacy Recount—diary

Reading, studying and then writing own diaries inspired by Stone Age Boy

Narrative: Story dialogue To use 'Ug: Boy genius of the stone age' as a stimulus to explore dialogue features and punctuation rules

## ICT—PowerPoint and keynote

To explain that animation is a sequence of drawings or photographs To relate animated movement with a sequence of images To plan an animation To identify the need to work consistently and carefully To review and improve an animation To evaluate the impact of adding another media to an animation

### MFL—Birthdays and celebrations GRAMMAR

Questions: inversion of verb and subject Capital letters vs small letters

# KUW- Skills based objectives to focus

# History

Chronology: - Develop increasingly secure chronological knowledge and understanding of history, local, British and world - Put events, people, places and artefacts on a timeline - Use correct terminology to describe events in the past

# Geography

Using maps: - Use 4 figure compasses, and letter/ number co-ordinates to identify features on a map

ICT—What's the story? History—How were tools used to help with hunting, cooking and eating? Science— What is evolution? Why does it happen?

26TH SEPTEMBER-EUROPEAN DAY OF LANGUAGES-

# Literacy Narrative—Dialogue (3 weeks)

Savage Stone Age

Literacy Recount- diary (4 weeks)

ICT—Why is e safety important?

History-When was the stone age?

CORE VALUES FOCUS Y3 RESPECT / Y4 WISDOM

Science- How did living things get turned into stone?

ARTS WEEK-FOCUSSING ON AFRICAN ART READY FOR

History-How did people hunt and choose the food they ate?

Science—How and why were henges constructed?

Week 1 and 2

AND THE BIG FRIEEZE

ICT—Can a picture move?

'PFARL OF AFRICA VISIT

Week 3 and 4 and 5

GFRMANY

ICT - What is a frame?

ICT—Can a picture ebe perfect? History—How and where did stone age people e paint? Science— How can fossils teach us about pre living animals?

Week 6, 7 and 8 ICT- Can you improve an animation? Art—What images were used in stone age paintings? Science— How can we identify species from fossil observation?

ICT—What else can be added to an animation? History—How did the stone age people care for those that had died? Science— How do casts and moulds help fossil study?

ICT— How can animation skils be reapplied? Art—How can we use the stone age shadow art technique? How can STEM help us learn about the stone age?

Children will be learning about the stone age, fossils and evolution. Throughout this topic it will lend them to learn more about their local area and sample many crafts

# OUR ARTIST SPINE IS: Banksy

### **Creative Development** Art

To record from first hand experiences and observations To apply their different experiences of materials and processes To compare ideas, methods and approaches and give their opinions To appropriately use colour, pattern, texture, line and tone giving reasons for their choices To investigate art, craft and design in the locality in a variety of styles and traditions Improve mastery of techniques such as sculpture with varied materials -clay pots DT To generate and develop ideas, select appropriate materials and plan how they will make their design To reflect on the progress of their work and identify ways they could improve their design and product

Music (Y4)

To follow a steady beat To understand the different of pitch To understand how music is written down To learn and perform a given tune on the glockenspiel

# Numeracy

Year 3: Will be learning about place value and focusing on: Representing and comparing numbers to 1,000 100s, 10s and 1s Number line to 1,000 Find 1, 10, 100 more or less than a given number Compare objects to 1.000 Order numbers Count in 50s

# Year 4:

Will be learning about place value and focusing on: Roman numerals to 100 Round to the nearest 10, 100 and 1000 Partitioning Number line to 10,000 1,000 more or less Comparing and ordering numbers Count in 25s Negative numbers

# MFL—French—Birthdays and celebrations

Saying today's date Ask and answer about birthdaus Counting 1-31 Dates and names of celebrations Wishing Happy Bday and Merry Christmas

European Day of Languages —Focus on Germany

# Grange View C.E First School

Arts specific learning (Y3):

DT: Technical knowledge -Mechanical systems: To design, make and evaluate

# PSED—Relationships

V3: - =what makes a family; features of family life - personal boundaries; safely responding to others; the impact of hurtful behaviour

- recognising respectful behaviour; the importance of self-respect; courtesy and being polite

# V4.

- positive relationships, including online - responding to hurtful behaviour;

- managing confidentiality; recognising
- risks online
- respecting differences and similarities; discussing difference sensitively

**Physical Development** MONDAY pm Newcastle Foundation: Games: Net and wall skills

WEDNESDAY pm -Swimming

Key Outside environment **Multiculturalism** Arts

