

To identify how sounds are made, associating some of them with some-

To find patterns between the volume of a sound and the strength of the

To recognise that sounds get fainter as the distance from the sound

To use atlases and alobes, and maps and plans of a range of

To use appropriate geographical vocabulary

To identify and describe what places are like

To recognize some physical and human processes

To recognise how places fit within a wider geographical

To study a range of places in different parts of the world

To identify and describe reasons for, and results of, his-

torical events, situations, and changes in the periods stud-

To learn about the characteristic features of the periods

communicate their knowledge of history in a variety of ways

To ask and answer questions, and to select and record

RE— Why is Abraham so important to many people?

information relevant to the focus of the enquiry.

To recognise that vibrations from sounds travel through a medium to

To find patterns between the pitch of a sound and features of the

KUW

Science-

object that produced it

source increases.

Geography -

scales

vibrations that produced it

To locate places they study

# What's making news?

Literacy—To create an advertisement for their product

ICT— How can I use green screen to present facts?

Geography— What is in the news around the world?

Science—How do we hear sound? How can we insulate sound?

Literacy - Disasters Non Chronological report writing (2 weeks)

Science / Geog—What is a tsunami—how is it a natural disaster?

ICT- How can I use 2paint a picture to create a background for my anima-

Science / Geography -How does a volcano erupt - how can we recreate it?

ICT—How can I present my advert on the iPad?

Children will be learning about natural disasters, what is happening in the news around the world and concluding with sports events

# Creative Development

Combine visual qualities of materials and match them to the pur-

To question and make observations for starting points for their

To generate ideas for products

To cut materials and assemble, join and combine components and materials accurately.

To use finishing techniques to improve the appearance of their

To build and create appropriate sounds and dynamics with their

To follow a steady beat to perform and create rhythms

# First School

Grange View C.E

French: Vive le sport

**PSHF** 

RE: Judaism Science: Sound

## Key

Outside environment

Multiculturalism

Arts

# Discrete Learnina

To know how to make healthy choices.

To learn from setbacks understanding

To understand how humans change in a

To understand what happens in puberty.

To learn about menstruation and wet

to keep safe in our environment.

PSHE Y3

To collect visual information to help develop ideas

Compare approaches to their own and others' work

#### DT -

To measure, mark out, cut and combine components accurately

To reflect on the progress of their work as they make, identifying ways they could improve their product

product

#### Music -

To read, follow and perform music on a stave

#### Week 4 and 5

Literacy- Newspaper reports (2 weeks)

ICT— How can I use the snapshot feature of the digital blue to create an animation?

Geography—What is an earthquake—how is it a natural disaster?

YEAR 4 TRANSITION DAY

### Communication Language and Literacy

Non chronological and newspaper reports —reading, studying and then writing own non fiction texts

Persuasive Texts—reading, studying and then writing own persuasive texts

Using a range of media to create oral and visual versions of persuasive texts Big writing—working on target: To write imaginative and

thoughtful texts. SPAG: Expanded noun phrases for description and specifica-

tion (e.g. the blue butterfly, plain flour, the man in the moon) ICT- Using iMovie and Adobe Spark to create videos

To understand how to use iMovie.

To understand how to use Adobe Spark.

To be sensitive to the needs of the audience and think carefully about the content

To talk about what they could improve in future work

#### MFL- Vive le sport!

To listen for specific words and phrases

To read and understand a range of familiar phrases

To use mental association to help remember words

To listen for sound, rhyme and rhythm

WORLD CUP WEEK:

Week 1, 2 and 3

Geography- What is the weather like around the world?

ICT— How can I add titles, credits and transitions to my animation?

Y3 Art—What illustrations would represent things important to you?

Science — How can exercise help us to stay healthy?

# Week 6 and 7

Literacy— Persuasive Texts (2 weeks)

ICT— How can I use crazy talk to report a natural disaster? PE-How can we use knowledge of skills and tactics to invent a suitable game?

Science—How can different outdoor sports and pentathlons help you stay

FUN DAY

#### Literacy—(Apprentice Literacy task week)

ICT— How can you use expression to make your script interesting to podcast? ICT—How can I add titles, credits and transitions to my animation?

#### Mathematical Development

Mental addition and subtraction (MAS);

Written addition and subtraction (WAS):

Problem solving, reasoning and algebra (PRA);

Measurement (MEA)

Decimals, percentages and their equivalence to fractions (DPE); Number and place value (NPV):

Decimals, percentages and their equivalence to fractions (DPE);

Mental multiplication and division (MMD);

Written multiplication and division (WMD);

Geometry: properties of shapes (GPS);

Geometry: position and direction (GPD) Fractions, ratio and proportion (FRP);

Fridays test practise: To know written methods for

multiplication and division, and applying maths to solve problems <u>Target Numeracy:</u> To develop techniques for handling data and reading different scales

#### Esafety:

Y4 "Whose is it anyway?" Students will be able to

- define plagiarism and describe its consequences.
- explain how giving credit is a sign of respect for people's work.
- articulate when it is acceptable to use people's work, and how to write a
- JIGSAW VIDEO

# FOREST SCHOOL

What pollinators are present in the raised beds?

To design flood defences for the forest area

To evaluate, compare and contrast each groups flood defences

How do you pond dip?

How can sketch techniques be used to represent forest features?

# Physical Development

Games - Striking and Fielding games (cricket / rounders) To develop skills of aiming, hitting and catching the ball

Games - Olympic Sports practise for sports day

To develop skills of throwing and aiming (quoits/ howlers/ javelins) To develop skills of jumping and running (hurdles, long jump, triple jump, skipping, sprint, sack race, baton relay)

